

PUKAKI AIRPORT – OPERATIONS OFFICER - REPORT TO COUNCIL

Date: November – December 2023

Action Points from previous report: Nil

Health & Safety:

- Runway and windsock inspections weekly
- Toilet combination lock disabled – toilet now permanently accessible until further notice
- New brackets ordered for lowering windsock poles safely
- No Incident Report received yet from Inflight re skydive fatality
- Signage completed – Entrance & Terminal



Meetings:

- Civil Defence (Joe Rush) re storage of Twizel emergency generator trailer, security, equipment storage and use as CD meeting point.



- Local electrician re wiring Terminal building for emergency generator
- Builder for quote for proposed decking alterations to meet airport code
- Fulton Hogan (contract manager) for weed eating highway bund
- Contractor for rolling and mowing grass runways and surrounds
- CAA request for recognition of parallel grass runway to seal submitted (under action)- response expected early 2024

Activities completed:

- Aircraft movements for November - 454, & December - 462
- Total Aircraft Movements for 2023 – 3,528. Reported to CAA as required. (This is approximately double 2022 and more than the last pre-covid year recorded)
- Shade sail installed over Terminal deck
- Civil Defence equipment stored – new keyless padlock set up
- Monsoon bucket helicopter training for FENZ staff conducted

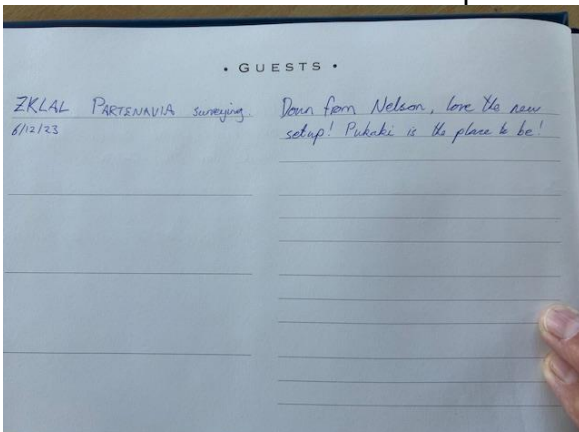


Maintenance:

- Bunds cleaned and tidied, verges mowed
- Weeds on berms and beside runways and taxiways sprayed
- Terminal Building exterior sprayed to discourage spider webs
- Grass areas and runways rolled and mowed

Visitors:

- Corporate jet continues regular monthly arrivals
- Comment in Visitor's Book photo



Opportunities:

- Possible increase in Landing Fees to improve revenue proposed for FY24/25
- User Guide completed and being distributed



- Pukaki promoted on social media for Warbirds attendees to use (also Maadi Cup)
- Food and beverage facilities available in Terminal building are being used and working well